



2024 Lone Kid Racing 200

October 25th-26th, 2024

Drivers Notes/Rules & Regulations

RACECOURSE

- This will be a point-to-point event.
- One vehicle to start every 30 seconds.
- 7-Hour time limit.
- No passing in any pit – USE COMMON SENSE.
- There are six (6) total pits.
- Please plan accordingly, do not get on the course, tell your crews and be safe.
- In long course races, a driver can only be Driver of Record in one vehicle.
- There is a 15-mile commute from staging to the start line. Chase teams will NOT be able to go to the start. Please plan accordingly.

STAGING

- Staging/Camping Location: Basin Road, approximately three (3) miles up from Pahrump Highway.
- Race vehicles will be paraded to the start line. PARADE FROM BASIN ROAD IS MANDATORY FOR ALL PARTICIPANTS.
- Chase crews are NOT permitted at the start line. There is not enough room/area for chase teams. Please plan accordingly.
- DO NOT crowd staging so that cars can get through.
- Wristbands and helmet stickers will be checked at staging.
- Check your staging times. If you are late, you will take a rear start.
- Driver of Record must START or FINISH the race.

****STAGING TIMES****

Staging Order:

1, UT, 6100, 10, 12, 5UNL, 1600,
Heavy Metal, 7200, SXS UNL., SXS Turbo, SXS NA, 7, Sportsman Truck, 6000, 5-1600, 9, 1450, 1500, 1300,
SXS Sportsman, 2000
Stock Bug

6:30AM-6:40AM: 1, UT, 6100, 10, 12, 5UNL, 1600, Heavy Metal, 7200

6:40AM-6:50AM: SXS UNL., SXS Turbo, SXS NA

6:50AM-7:00AM: Sportsman Truck, 6000 5/1600, 9, 1450

7:00AM-7:10AM: 1450, 1500, 1300, SXS Sportsman, 2000, Stock Bug

7:15AM – Parade to Start – IF WE CAN START EARLY, WE WILL! Monitor SNORE Relay for any changes. **PLEASE BE ON TIME!**

DURING THE RACE

- Monitor SNORE Relay (Frequency 151.625) throughout the duration of the event for all race related information.
- DO NOT use the SNORE Relay channel unless you are reporting a roll over or car in need of assistance.
- If a vehicle's whereabouts is in question, see the Race Director at the Timing Trailer.
- Crews MUST use caution when going to and from the pits; ALL LOCAL TRAFFIC LAWS APPLY, and PUBLIC TRAFFIC HAS THE RIGHT OF WAY.
- Any vehicle out of the race, please notify a SNORE representative to report as DNF.
- If you see a car upside down, please stop and verify all occupants are okay. If anyone needs medical assistance, please call SNORE Relay and pass on all information regarding the vehicle, its location, and the occupants if possible before proceeding with your race.
- If you stop to render assistance at an incident that may involve injuries, your time may be credited, based on when you contacted SNORE Relay, IF the time can be verified by the driver or co-driver of that vehicle.
- DO NOT hit the barricades; DO NOT hit the timing loop; DO NOT nerf Stock Bugs; and if a car comes up on you, he is faster, LET HIM GO.
- **NO ALCOHOLIC BEVERAGE DRINKING during the ENTIRE RACE- automatic DQ if caught.**
- There are six (6) pits available. All blacktop road crossing speeds are 25MPH. Do not roost dirt onto the roadway or you will be subject to a penalty.

PIT	MILEAGE
A	15.5
B	42.5
C	61.5
D	72.5
E	111.0
F	147.0
FINISH	172.5

TEAMS

- Six (6) total pits. Speed limit in all remote pits is 35MPH.
- Race numbers must be on all pit passes.
- All personnel associated with your race team must have a wristband issued at registration to enter pit area. All pit personnel need hi visibility clothing that is reflective.
- Pit pass vehicle stickers are required for all vehicles entering pit areas during race and will have racecar number on it.
- If you are found with fake/duplicated credentials you will be disqualified.
- No team interference with SNORE Relay, unless reporting a roll over or car in need of assistance.
- **PLEASE PICK UP ALL OF YOUR TRASH AND TAKE WITH YOU!!!!** Help keep our deserts clean.
- No drinking in the pits during the race! If found drinking, you will be disqualified!

- SGE1 – Any entrant who fails to fully fill out and sign required registration forms and releases shall be disqualified and shall forfeit any prize money, points, and contingencies won in that event.

PENALTIES

- Course cutting will not be tolerated. Automatic DQ upon notification and verification. Board Officials not racing will be monitoring areas not shown on the map as checkpoints. ALL DECISIONS ARE FINAL AND NOT ELIGIBLE FOR CRB.
- All penalties will be input at the end of the race during final timing.
- SGE1 – Any entrant who fails to fully fill out and sign required registration forms and releases shall be disqualified and shall forfeit any prize money, points, and contingencies won in that event.
- RACERS. You are responsible for not only yourself, but for everyone on your team and in your pit(s). Please be respectful to all SNORE personnel. If you or anyone from your team is found to have been disrespectful to any SNORE Official and/or volunteer, you will be subject to a penalty and/or a DQ.
- Pit areas are 25MPH. Any roosting onto the blacktop road crossings will be subject to time penalties.

CHECK TO SEE IF YOU NEED TO GO TO THE CRB AT THE TIMING TRAILER AFTER THE RACE. THE CRB WILL BE 1HR BEFORE THE AWARDS AT THE SAME LOCATION AS THE AWARDS.

****All teams and crews, please use the dumpsters provided for your trash including remote pits. ****

ABSOLUTELY NO DRINKING ALCOHOLIC BEVERAGES, USE OF NARCOTICS, OR USE OF CONTROLLED SUBSTANCES in any SNORE designated race area (all pits, blacktop, etc.) from 6AM until the course is cold. If you or anyone associated with your team is found with any of the above, you will be DISQUALIFIED. (Marijuana is also forbidden unless excused by a medical note. If you are competing, the use of controlled substances is forbidden at all times during the race.)

ALL FUEL CANS (FULL OR EMPTY) MUST HAVE A BARRIER BETWEEN THE CONTAINERS AND THE DESERT GROUND SURFACE THAT WILL CONTAIN ANY POTENTIAL FUEL LEAKAGE. THERE MUST ALSO BE A BARRIER UNDER THE CAR WHEN IT IS BEING FUELED TO PROTECT FROM SOIL CONTAMINATION.